
ELEAGUE to Feature Street Fighter® V Invitational with Live Tournament Action Beginning March 27

Thursday, February 23, 2017

Next Season of ELEAGUE to Include 32 Elite Street Fighter V Players Competing for Share of \$250,000 Purse

Live Coverage to be Presented Across TBS & Twitch

Turner and IMG's ELEAGUE will further expand its esports portfolio by staging its first-ever **ELEAGUE Street Fighter® V Invitational**. The inaugural event will feature 32 of the world's best *Street Fighter*® players competing live from G Fuel ELEAGUE Arena in Atlanta **beginning Monday, March 27**. Capcom's *Street Fighter V* is a wildly popular video game featuring stunning visuals that depict the next generation of World Warriors in unprecedented detail. The game's exciting and accessible battle mechanics deliver endless fighting fun that both beginners and veterans can enjoy.

[Click here](#) for ELEAGUE's *Street Fighter V Invitational* video.

The ELEAGUE *Street Fighter V* Invitational will begin with preliminary rounds held March 27-30 in Atlanta with **live coverage available via Twitch** and a special one-hour recap show airing **Friday, March 31, at 10 p.m. ET on TBS**. The 32 professional *Street Fighter V* players will consist of the top 16 competitors based on the 2016 Capcom Pro Tour. An additional 16 players will be selected based on special invitation from Capcom.

The 24 *Street Fighter V* players advancing from the preliminary rounds – six players competing per week – will compete in the regular season. Live competitions will be held **Friday, April 7; Friday, April 21; Friday, May 5; and Friday, May 12** with live coverage available on **TBS** and **Twitch** at **10 p.m.** Expanded coverage from earlier in the day will also be presented live on Twitch.

In addition to live event coverage, ELEAGUE will present a *Street Fighter V* Invitational feature show on **Friday, April 28**, and a one-hour regular season recap and playoff preview show on **May 19** (both days at **10 p.m.**).

The ELEAGUE *Street Fighter V* Invitational **playoffs** will be held **Friday, May 26**, with live event coverage throughout the day on **Twitch** and the final stages – including the **Championship** – also airing live on **TBS** at **10 p.m.**

"*Street Fighter* has a rich history and an extremely deep and passionate fan base and we're thrilled to further diversify our ELEAGUE portfolio with this exciting esports title," said **Craig Barry**, Executive Vice President & Chief Content Officer, Turner Sports. "We look forward to bringing a new experience to ELEAGUE and collaborating with Capcom to capture the authenticity of the live event competition while telling a rich narrative surrounding the game, its characters and the players."

"Our fighting games and esports initiatives are extremely important sectors of our business and partnering with ELEAGUE provides us with an excellent opportunity to deliver the excitement of live *Street Fighter V* competition to a wider audience," said **Kiichiro Urata**, Chief Executive Officer at Capcom U.S.A., Inc. "Teaming up with one of the leaders of live event experiences is another step forward for the *Street Fighter* brand, and we can't wait for newcomers and long-time fans to see our

beloved franchise presented in a new and unique way.”

“As ELEAGUE continues to evolve, we are thrilled to work with Capcom to bring *Street Fighter V* to a global audience,” said **Karen Brodtkin**, President of Business Affairs, IMG. “We will approach the *Street Fighter V* Invitational with the same genuine attention to detail that core fans demand while also presenting the opportunity for casual viewers to enjoy one of the most exciting titles in esports.”

Additional details for the ELEAGUE *Street Fighter V* Invitational will be announced at a later date.

About ELEAGUE

ELEAGUE is the transformative esports organization formed in partnership between Turner and IMG that officially launched in 2016. A leader in the delivery of premium live event experiences, ELEAGUE content is widely distributed across leading digital platform Twitch, along with showcase programming airing on Turner’s TBS, a fully-distributed cable television network. In its first year, ELEAGUE produced two seasons featuring *CS:GO*, along with the first-ever *Overwatch Open*. As recognition of its industry-wide impact, ELEAGUE was awarded its first-ever *CS:GO* Major, held last month in Atlanta. The ELEAGUE Major set new viewership records including being the first single Twitch channel (ELEAGUE TV) to surpass one million concurrent streams.

About Capcom

Capcom is a leading worldwide developer, publisher and distributor of interactive entertainment for game consoles, PCs, handheld and wireless devices. Founded in 1983, the company has created hundreds of games including ground-breaking franchises *Resident Evil*®, *Street Fighter*®, *Monster Hunter*™, *Ace Attorney*®, *Mega Man*® and *Devil May Cry*®. Capcom maintains operations in the U.S., Canada, U.K., France, Germany, Tokyo, Taiwan, Hong Kong and Korea, with corporate headquarters located in Osaka, Japan. More information about Capcom and its products can be found at www.capcom.com or www.capcom-unity.com.

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